The Sundered Forge

The **Sundered Forge** is the fire mirror of Drowned Aequoria: a solo instance set inside a burning shard of the shattered ember realm.

Entry

- **Entry NPC:** Forge Rift, Morroc - beside Cael the Ashwright
- **Requirement:** complete *Embers of the Sundering* (read the Scorched Stele) from the Lore Story Quests
- **Mode:** solo · **Time limit:** 1 hour · **Cooldown:** 4 hours per account

Flow

1. Clear the cinder wave - Cinder Wisps and Ash Kahos.
2. Face **The Ember Tideward**: the Sundering's own unrelieved sentinel, armored in cooled slag.

Reward

Red Blood, Burning Hearts, Bronze Coins, 50,000 zeny and EXP - the fire-material counterpart to the Breach's Coral Reef, feeding the Sunfire Shadow path.

A Warning

Players who have relieved the sea's Tideward report something disturbing here. The Ember Tideward recognizes the Unfinished Verse... and it does not work. "*The fire's verse died with the fire's choir.*"

The sea's soldier could be relieved. The fire's soldier, it seems, cannot. Not yet. Someone should tell the scholars.

Related Pages

- Drowned Aequoria
- Sunfire Quest
- Relieve the Tideward
- Ember Lane Drill

Sundered Aether Shard

Item **55040** — a splinter of Aetherion glass torn free when something large enough to matter breaks. Used as the Tideforged / Tideborn catalyst. Sources include MVP drops and the Tideborn Arsenal kill ledger (flavour/wiki pass — no rate change).

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