Tidemark Bounty Board

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The Tidemark Bounty Board stands at the Izlude Company quay (**141,168**). The Tidemark Broker keeps the Company annex just north of the desk row. It posts daily rotating hunt contracts — the same three contracts for the whole server, changing at midnight.

How It Works

- Three tiers, one contract per tier per day.
- Accept a contract at the board; kills count anywhere in the world.
- Return to the board when the count is filled to collect payment on the spot.
- You can abandon a contract and re-accept it, but each tier pays only once per day.
- Kept contracts feed the **Rising Tide** and raise **Harbor Reputation**.
- Longer kill counts post with **Quartermaster Brine** at the Company quay beside this board (Izlude **150,169**) — see Harbor Contracts.

The Tiers

Dockhand

Easy harbor aquatics (Marins, Vadons, Aqua Rings and the like). Pays zeny, EXP, and 2 Bronze Coins (+ Harbor standing bonus). Doable by fresh characters.

Marine

Mid-tier shipping-lane work (Obeaune, Marse, Swordfish…). Pays zeny, EXP, and 4 Bronze Coins (+ standing bonus).

Wraithwatch

Deep-water hunts near wraith territory (Merman, Strouf, Deviace, Penomena). Pays zeny, EXP, 6 Bronze Coins, one random Tidemark faction token, and the largest standing gain.

Harbor bonuses

Higher Company ranks add extra Bronze on payout (see Harbor Reputation). Tidebound+ also forges Elite mercs cheaper at the Broker.

Why Bother

Steady Bronze Coins and faction tokens outside Poring King hunting, plus tide + standing progress. Clear all three tiers daily for the full payout.

Related Pages

- Harbor Reputation
- Tidemark Company Mercenaries
- Tide Engine
- Drowned Aequoria
- Lore Story Quests

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