Custom Headgears

OceaniaRO includes a large cosmetic collection built around **110 custom headgears**, with each one available as both a stat version and a costume version.

What This Means

- Players can collect visually distinct custom headgears.
- Many designs exist in both gameplay and costume form.
- This helps separate style choices from pure stat pressure.

Costume Support

The system is supported by the **Costume Stylist**, giving players an easier way to manage the appearance side of the collection.

Why It Matters

Custom headgears are one of the most visible parts of server identity. They give players long-term cosmetic goals and help OceaniaRO look distinct without relying only on power progression.

Expected Future Expansion

This page should later branch into screenshots, acquisition methods, featured sets, and any sorting by costume-only versus stat-enabled versions.

Real headgears now have stats (November 2026)

- Every real-slot custom headgear now has its own stat bonuses and a required level (30 to 90). Before this they only had a placeholder bonus.
- The relic accessories, armour and shoes got proper bonuses too, and six armour + shoes pairs now give a 2-piece set bonus.
- Costume versions stay cosmetic.
- You can turn a costume into the real headgear at the **Celestial Forge** in Eden HQ. Quest Board trial headgears are still earned only on the Quest Board.
- Run the patcher so the item descriptions show the new stats.

Related Systems

- Supporter System
- Mystery Costume Box
- Costume Stylist

Revision #3
Created 2026-06-26 01:25:18 UTC by Admin
Updated 2026-11-11 23:50:08 UTC by Admin